

# SPECIFICATION SHEET

Model OS7

The Os-series is a new digital high-speed camera designed to operate in the most demanding environments. The salient design feature of the Os 7 are its compact size combined with a wide data bus, making it capable of achieving very high frame rates (up to 2,700 fps) including transfer speeds to high-capacity solid-state (non-volatile) memory. Configurable DDR options include 8GB, 16GB, and 32GB.

- Optional solid-state, non-volatile memory
- High dynamic range, low noise
- Supports PIV and short-integration modes

#### **APPLICATIONS**

Industrial, R&D, UAV, Laboratory, Media

## **KEY FEATURES**

Maximum Resolution	1920 x 1280
Maximum FPS @ Maximum Res	2,700 fps
Maximum FPS	84,000 @ 1920 x 16
Streaming Frame Rate	250 fps
Operating Temperature	-40+50°C / -40+122°F

#### **FRAME PROPERTIES**

Sensor Type	CMOS - Proprietary
Sensor Size	17.5 x 11.7 mm
Sensor Format	1.3 inch
Pixel Size (micron)	9.13 x 9.13 um
Pixel Depth	12 bit mono 36 bit color
Sensitivity	30,000 ISO Mono, 10,000 ISO Color
Min. Exposure Time	1µs (*Shorter Integration optional)
Array	2.5 megapixel
Quantum Efficiency	1

## **MECHANICAL**

Weight	0.69 kg or 1.52 lbs
Dimensions	86 x 63 x 88 mm (W x H x L)
Shock & Vibration	Shock: 200G / Vibration: 40G - All axes
Mount	C-Mount (Standard). Manual MFT, Electronic MFT & PL Adapter (Optional).

# TRIGGERING AND SYNCHRONIZATION

Sync In	Phase-lock TTL, IEEE1588, 1PPS
Sync Out	Frame sync / Strobe
Trigger	TTL & Switch/Circular buffer with on-camera or software trigger
HDSDI	Optional



# **POWER**

Input Voltage	24 VDC
Battery	Optional

## **COMMUNICATION INTERFACE**

Ethernet	1000BaseT

#### **EMBEDDED LOGIC**

Debayering	Color Cameras Only
Temporal Noise Reduction	Standard
Dynamic Noise Reduction	Standard
User defined ROI's and LUT's	Standard
Frame to frame Auto-Exposure and Motion Trigger	Standard
Mission Mode for Remote/Autonomous Operation	Standard

# **IMAGE CAPACITY**

DDR	16GB (Standard) - 32GB (Optional)

### **SOFTWARE**

Windows 32/64
Windows 32/64 - MAC OS X - Apple iOS
SDK, LabVIEW™ or MatLab®
Proprietary RAW
TIF, BMP, JPG, PNG, AVI, MPG, TP2, MOV, MRF, MCF